

Installation and Basic Configuration

<div>Installation</div> <div><div>Ubuntu/Debian:</div><div><pre>sudo apt-get update sudo apt-get install snort</pre></div><div>CentOS/RHEL:</div><div><pre>sudo yum install snort</pre></div><div>Download from Snort.org:</div><div>Download the latest version from the official Snort website and follow the installation instructions provided.</div></div>	<div>Running Snort</div> <div><div>Basic command</div><div><pre>sudo snort -dev -i eth0 -c /etc/snort/snort.conf</pre><div><div>-dev</div>: Display application layer data.<div>-i eth0</div>: Listen on interface eth0.<div>-c</div>: Specify the configuration file.</div></div><div>Test Configuration</div><div><pre>sudo snort -T -c /etc/snort/snort.conf</pre><div>-T</div>: Test the configuration file for errors.</div><div>Run in NIDS mode</div><div><pre>sudo snort -D -q -u snort -g snort -c /etc/snort/snort.conf -i eth0</pre><div>-D</div>: Run as a daemon.<div>-q</div>: Quiet mode (no console output).<div>-u</div> and <div>-g</div>: Specify user and group.</div></div>
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Basic Configuration File

The main configuration file is <code>snort.conf</code> . It is located in <code>/etc/snort/</code> .
Key configurations include defining network variables, setting up preprocessors, and specifying rule files.
Important variables to configure: <ul style="list-style-type: none"><code>var HOME_NET</code>: The internal network(s) to protect.<code>var EXTERNAL_NET</code>: The external network(s), typically <code>!HOME_NET</code>.

Snort Rule Structure

<div>Rule Header</div> <div><div>The rule header defines the action, protocol, source, and destination information.</div><div>Syntax:</div><div><pre>action protocol src_ip src_port -> dst_ip dst_port (options)</pre></div><div>Example:</div><div><pre>alert tcp any any -> 192.168.1.0/24 80 (content:"GET"; msg:"HTTP GET detected";)</pre></div></div>	<div>Rule Actions</div> <div><div><div>alert</div><div>er</div><div>t</div></div><div>Generates an alert using the selected method.</div><div><div>log</div></div><div>Logs the packet.</div><div><div>pass</div></div><div>Ignores the packet.</div><div><div>drop</div></div><div>Drops the packet and logs it (inline mode only).</div><div><div>reject</div></div><div>Drops the packet and sends a TCP reset (for TCP) or ICMP port unreachable (for UDP) (inline mode only).</div><div><div>sidrop</div></div><div>Drops the packet but does not log it (inline mode only).</div></div>	<div>Rule Options</div> <div><div>Rule options provide detailed inspection and action parameters within the rule. They are enclosed in parentheses <code>()</code>.</div><div>Key options include <code>msg</code>, <code>content</code>, <code>flow</code>, <code>depth</code>, <code>offset</code>, <code>distance</code>, <code>within</code>, <code>flags</code>, <code>ttl</code>, and <code>classtype</code>.</div></div>
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Common Rule Options

Content Matching

<code>content:"string";</code>	Matches the specified string in the packet payload. Example: <code>content:"/etc/passwd";</code>
<code>nocase</code>	Makes the content match case-insensitive. Example: <code>content:"GET"; nocase;</code>
<code>depth:value;</code>	Specifies the maximum number of bytes to search within the payload. Example: <code>content:"<script>"; depth:20;</code>
<code>offset:value;</code>	Specifies the starting byte to begin the search. Example: <code>content:"password"; offset:10;</code>
<code>distance:value;</code>	Specifies the minimum distance from the previous content match. Example: <code>content:"user"; distance:5;</code> <code>content:"pass";</code>
<code>within:value;</code>	Specifies the number of bytes that the content must be within after a previous match. Example: <code>content:"user"; within:10;</code> <code>content:"pass";</code>

Advanced Rule Examples

Detecting Shellcode

<pre>alert tcp any any -> \$HOME_NET 80 (content:" 90 90 90 90 "; msg:"Possible shellcode detected"; sid:1000002; rev:1;)</pre>	
This rule detects the presence of No Operation (NOP) sleds, which are commonly used in shellcode.	

Flow Control

<code>flow:established,to_server;</code>	Checks for established connections from client to server.
<code>flow:stateless;</code>	Ignores the flow state.

Metadata and Classifications

<code>msg:"message";</code>	Specifies the message to display when the rule is triggered.
<code>classtype:trojan-activity;</code>	Categorizes the type of attack or activity.
<code>sid:1000001;</code>	Specifies the Snort ID of the rule. Should be unique.
<code>rev:1;</code>	Specifies the revision number of the rule.

Detecting SQL Injection

<pre>alert tcp any any -> \$HOME_NET 80 (content:"select "; nocase; msg:"Possible SQL Injection"; sid:1000003; rev:1;)</pre>	
This rule detects SQL injection attempts by looking for common SQL keywords in HTTP traffic.	

Detecting Specific User-Agent

<pre>alert tcp any any -> \$HOME_NET 80 (http_uri; content:"User-Agent: BadBot"; msg:"BadBot User-Agent Detected"; sid:1000004; rev:1;)</pre>	
This rule detects a specific user agent string in HTTP requests.	

File Integrity Monitoring

Snort can be configured with tools like <code>ossec</code> for enhanced file integrity monitoring and log analysis.
This typically involves integrating Snort alerts with OSSEC to provide real-time monitoring and alerting of file changes.