# CHEATHERN Guitar Pro Cheatsheet

A quick reference guide to Guitar Pro, focusing on essential keyboard shortcuts and useful features to enhance your score editing workflow.



### **General Shortcuts & Navigation**

**File Operations** 

Ctrl + N	New score
Ctrl + O	Open score
Ctrl + S	Save score
Ctrl + Shift + S	Save score as
Ctrl + P	Print score
Ctrl + W	Close score

Spacebar	Play/Stop playback
Arrow Keys	Navigate between notes
Home	Go to beginning of the score
End	Go to end of the score
Page Up/Down	Scroll page up/down
Ctrl + Left/Right Arrow	Jump to the next/previous beat

### **Edit Operations**

Ctrl + Z	Undo
Ctrl + Y or Ctrl + Shift + Z	Redo
Ctrl + X	Cut
Ctrl + C	Сору
Ctrl + V	Paste
Delete	Delete selected note(s)/rest(s)

### **Note Input and Editing**

#### **Basic Note Input**

Enter fret number on selected string
Increase note value (e.g., from eighth to quarter)
Decrease note value (e.g., from quarter to eighth)
Add a dot to the note (increase duration by half)
Enter a rest
Change to next string

Toggle Edit Mode

Toggle Track View

Score information

Fullscreen Mode

Edit the tempo in the

Edit Time Signature

tempo track

### Note Editing

Navigation

Q	Tie note to the next note
н	Hammer-on
Ρ	Pull-off
В	Bend
S	Slide
V	Vibrato

### Accidentals

# (Shift + 3)	Sharp
b	Flat
Natural	Natural

### **Display and Preferences**

View Options

Ctrl + E

Ctrl + T

Ctrl + I

Ctrl + F11

## Preferences & Settings

Access preferences through the **Tools** menu, then select **Options** to customize various settings like display, sound, and input devices.

Customize keyboard shortcuts by navigating to **Tools > Options > Shortcuts**.

### Zooming

Ctrl + Mouse Wheel Up	Zoom In
Ctrl + Mouse Wheel Down	Zoom Out

### **Advanced Features**

Double-click on

Double-click on Time

tempo text

Signature

Tempo and Time Signature

### Track Management

Add or remove tracks using the **Track** menu.UManage track properties (instrument, volume,<br/>pan) in the track view (Ctrl + T).a

### Automation

Use automation lanes (volume, pan, etc.) to create dynamic changes in your score. Access automation through the **View** menu.