



## Setup and Basic Commands

### Installation & Setup

#### Install Selenium WebDriver:

```
gem install selenium-webdriver
```

#### Basic Project Setup:

1. Create a new Ruby file (e.g., `example.rb`).
2. Require the Selenium WebDriver library.

#### Require Statement:

```
require 'selenium-webdriver'
```

#### Driver Configuration (ChromeDriver):

Ensure ChromeDriver is in your system's PATH.

#### Initialize Driver:

```
driver = Selenium::WebDriver.for :chrome
```

#### Alternative Driver Initialization (with options):

```
options = Selenium::WebDriver::Chrome::Options.new
options.add_argument('--headless') # Run in headless mode
driver = Selenium::WebDriver.for :chrome, options: options
```

### Browser Navigation

#### Launch and Navigate:

```
driver.get 'https://www.example.com'
```

#### Get Current URL:

```
current_url = driver.current_url
puts current_url
```

#### Get Page Title:

```
title = driver.title
puts title
```

#### Refresh Page:

```
driver.navigate.refresh
```

#### Navigate Back/Forward:

```
driver.navigate.back
driver.navigate.forward
```

#### Quit/Close Browser:

```
driver.quit # Closes all browser windows and ends the WebDriver session
driver.close # Closes current window
```

## Finding and Interacting with Elements

### Finding Elements

#### Finding a Single Element:

Use `find_element` to locate the first matching element.

#### By ID:

```
element = driver.find_element(id: 'element_id')
```

#### By Name:

```
element = driver.find_element(name: 'element_name')
```

#### By Class Name:

```
element = driver.find_element(class: 'element_class')
```

#### By CSS Selector:

```
element = driver.find_element(css: '#element_id > .element_class')
```

#### By XPath:

```
element = driver.find_element(xpath: '//div[@id="element_id"]')
```

#### Finding Multiple Elements:

Use `find_elements` to locate all matching elements (returns an array).

#### Example:

```
elements = driver.find_elements(class: 'element_class')
elements.each { |el| puts el.text }
```

### Interacting with Elements

#### Clicking:

```
element.click
```

#### Sending Keys (Typing):

```
element.send_keys 'text to type'
```

#### Clearing Text Field:

```
element.clear
```

#### Getting Text:

```
text = element.text
puts text
```

#### Getting Attribute Value:

```
attribute_value =
element.attribute('value')
puts attribute_value
```

#### Is Element Displayed?:

```
element.displayed?
```

#### Is Element Enabled?:

```
element.enabled?
```

#### Is Element Selected?:

```
element.selected?
```

## Waits, Alerts and Frames

### Waits and Synchronization

#### Implicit Wait:

Sets a default wait time for all `find_element` calls. Not recommended for large projects.

#### Example:

```
driver.manage.timeouts.implicit_wait = 10 # seconds
```

#### Explicit Wait:

Waits for a specific condition to be true before proceeding.

#### Example:

```
wait = Selenium::WebDriver::Wait.new(timeout: 10)
element = wait.until { driver.find_element(id: 'element_id') }
```

#### Expected Conditions (with explicit wait):

- `element_to_be_clickable(element)`
- `presence_of_element_located(locator)`
- `visibility_of_element_located(locator)`
- `title_contains(title)`

#### Sleep (Avoid if possible):

Only use as a last resort. Introduce delays.

#### Example:

```
sleep 2 # seconds
```

### Alerts and Frames

#### Switching to Alert:

```
alert = driver.switch_to.alert
```

#### Accepting Alert:

```
alert.accept
```

#### Dismissing Alert:

```
alert.dismiss
```

#### Getting Alert Text:

```
alert_text = alert.text
puts alert_text
```

#### Switching to IFrame (by index):

```
driver.switch_to.frame(0)
```

#### Switching to IFrame (by name or ID):

```
driver.switch_to.frame('frame_name')
```

#### Switching back to Default Content:

```
driver.switch_to.default_content
```

## Advanced Interactions and Best Practices

### Advanced Interactions

#### Action Chains (Mouse Actions):

Performs complex user interactions like hover, drag and drop, right-click, etc.

#### Example (Hover):

```
element = driver.find_element(id: 'hover_element')
driver.action.move_to(element).perform
```

#### Example (Drag and Drop):

```
source = driver.find_element(id: 'draggable')
target = driver.find_element(id: 'droppable')
driver.action.drag_and_drop(source, target).perform
```

#### Example (Right Click):

```
element = driver.find_element(id: 'right_click_element')
driver.action.context_click(element).perform
```

### Screenshots and Debugging

#### Taking Screenshot:

```
driver.save_screenshot('screenshot.png')
```

#### Saving HTML Source:

```
File.write('page_source.html',
driver.page_source)
```

#### Debugging Tips:

- Use `puts` or `p` to print variable values.
- Inspect element in browser's developer tools.
- Use explicit waits to avoid timing issues.

### Page Object Model (POM):

Create separate classes for each page, encapsulating locators and actions.

#### Example:

```
class LoginPage
  def initialize(driver)
    @driver = driver
    @username_field = { id: 'username' }
    @password_field = { id: 'password' }
    @login_button = { id: 'login' }
  end

  def enter_username(username)
    @driver.find_element(@username_field).send_keys(username)
  end

  def enter_password(password)
    @driver.find_element(@password_field).send_keys(password)
  end

  def click_login
    @driver.find_element(@login_button).click
  end

  def login(username, password)
    enter_username(username)
    enter_password(password)
    click_login
  end
end
```